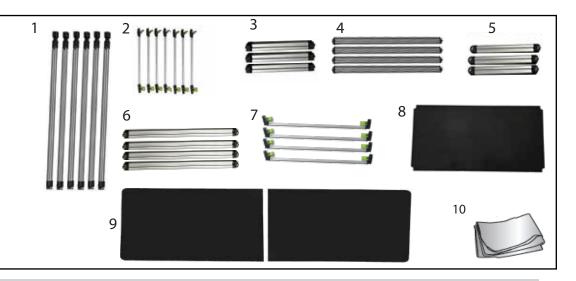
# 79" TRIGA Go Counter Kit

#### **Product Parts**

- 1. Side Pole (x6)
- 2. Stabilizer Bar (x7)
- 3. Top Crossbar (Short) (x3)
- 4. Top Crossbar (Long) (x4)
- 5. Bottom Bar (Short) (x3)
- 6. Bottom Crossbar (long)(x4)
- 7. Shelf Support Bars (x4)
- 8. Inner Shelf (x2)
- 9. Counter Top (x2)
- 10. Graphic



## **Display Set-up**

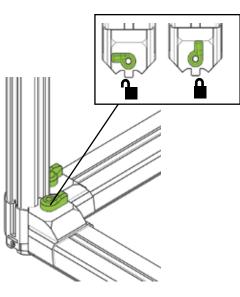
### Step 1

Connect the Short & Long Bottom Crossbars (5, 6) to the Side Poles (1) by sliding the Bottom Crossbars into the groove on the Poles (1) and pushing down till secure.



## Step 2

Lock the Bottom Crossbars (5, 6) in place by turning the green knob to the locked position.

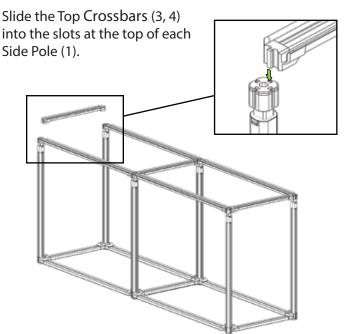


#### Step 3

Repeat steps 1 and 2 until all Side Poles (1) and Bottom Crossbars (5, 6) are connected.



## Step 4

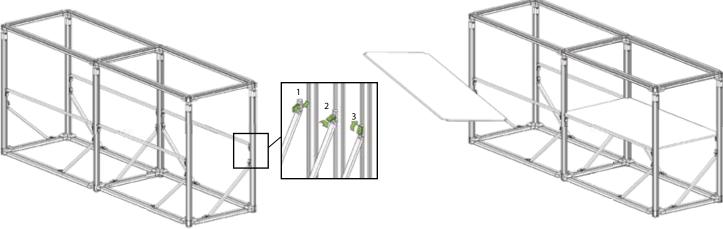


#### Step 5

Attach the stabilizer Bars (2) at a 45° angle by sliding notched end into groove in Side Pole (1), turn knob and press to lock. Add Shelf support bars (7) to the side poles at the height needed for the inner self. Make sure bars are level and at the same height. Turn the knob and press to lock in place.

#### Step 6

Place the Inner Shelves (8) over the Shelf Support Bars (7).

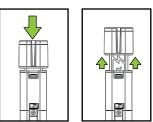


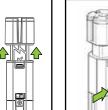
#### Step 7

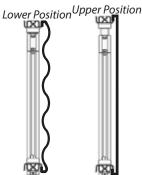
Press down on the tension compressor at the top of each Side Pole (1) until it is in the lower position.

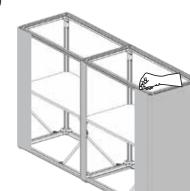
Insert the silicone edge of the graphic (10) into the Top Crossbar channel on the backside of the counter 4" from the edge. Continue along the Top and Bottom Crossbars wrapping the graphic around the front from left to right, to the other side where there will be another 4" that wraps around to the backside of the counter on the right side. This will allow access to the inner shelve storage.

Press down on the top of each Side Pole (1) to pop the tension compressor up so the graphic becomes taut. Then lock using the green switch.



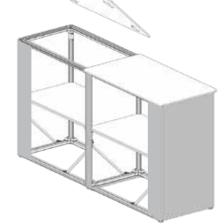






## Step 8

Place the Counter Tops (9) on the Top Crossbars (3, 4).



# **Storage & Care**